

Mobile and BYOD Strategy

Bring Your Own Device

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Agenda

- **Introduction to Mobile Technology**
- **Mobile Computing**
- **Bring Your Own Device**
- **Mobile Computing and BYOD Benefits**
- **Mobile Computing and BYOD Challenges**
- **Comprehensive Mobile & BYOD strategy**
- **Summary**

Digital Trends



Every 60 seconds:

 698,445 Google searches

 695,000 status updates

 217 new mobile web users

 100,000 tweets

 168 million+ emails sent

 11 million instant messages

Mobile Computing

Mobile devices are shared more often

- Personal phones and tablets shared with family
- Enterprise tablet shared with co-workers
- Social norms of mobile apps vs. file systems



Mobile devices have multiple personas

- Work tool
- Entertainment device
- Personal organization
- Security profile per persona?



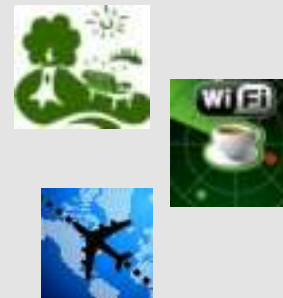
Mobile devices are diverse

- OS immaturity for enterprise mgmt
- BYOD dictates multiple OSs
- Vendor / carrier control dictates multiple OS versions



Mobile devices are used in more locations

- A single location could offer public, private, and cell connections
- Anywhere, anytime
- Increasing reliance on enterprise WiFi



Mobile devices prioritize the user

- Conflicts with user experience not tolerated
- OS architecture puts the user in control
- Difficult to enforce policy, app lists



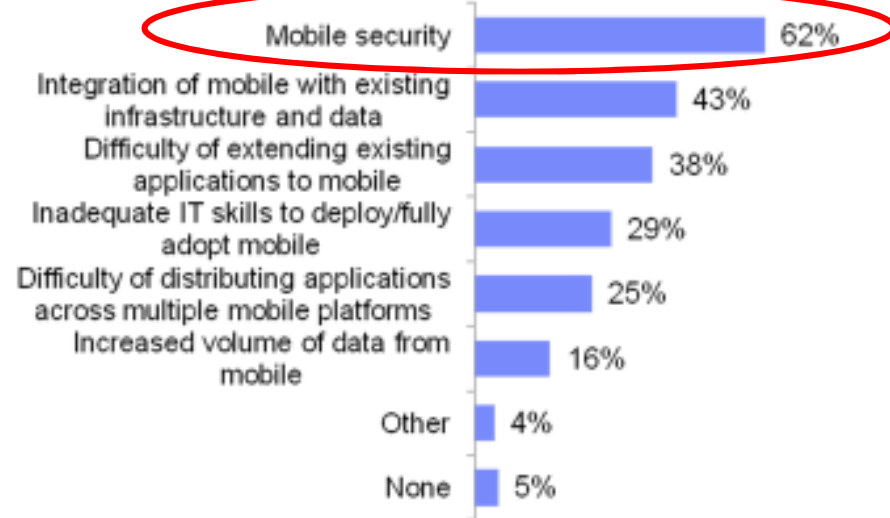
Security is the leading barrier to mobile adoption

Drivers for Adopting Mobile



Base: Those who deployed/piloted/plan to adopt mobile, excluding don't know (n=1117)

Barriers to Adopting Mobile



Base: Those who deployed/piloted/plan to adopt mobile, excluding don't know (n=1115)

What is BYOD?

- A device utilized for communicative and informational purposes in the workplace and personal life.
- Some prominent examples

include:

- Smartphone
- iPad
- Laptop
- Tablet



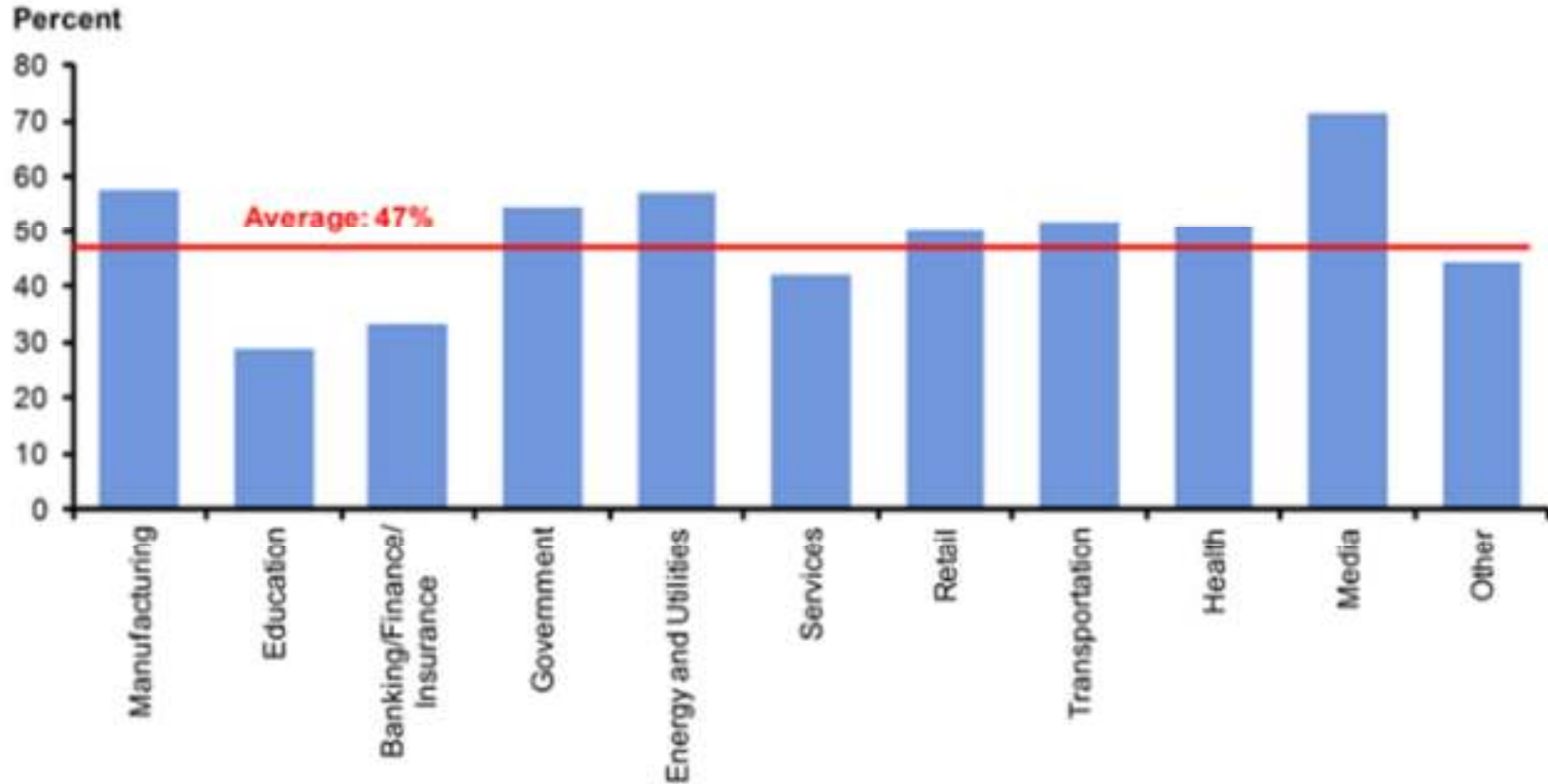
Enterprise Mobility – Terms



- BYOD
- Enterprise Mobility
- Mobile Device Management (MDM)
- Mobile Application Management (MAM)
- Over the Air (OTA) Transmission
- Virtual Desktop Infrastructure (VDI)
- User Experience

Consumerization of IT is driving BYOD adoption

Figure 8. Tablet BYOD Adoption by Industry

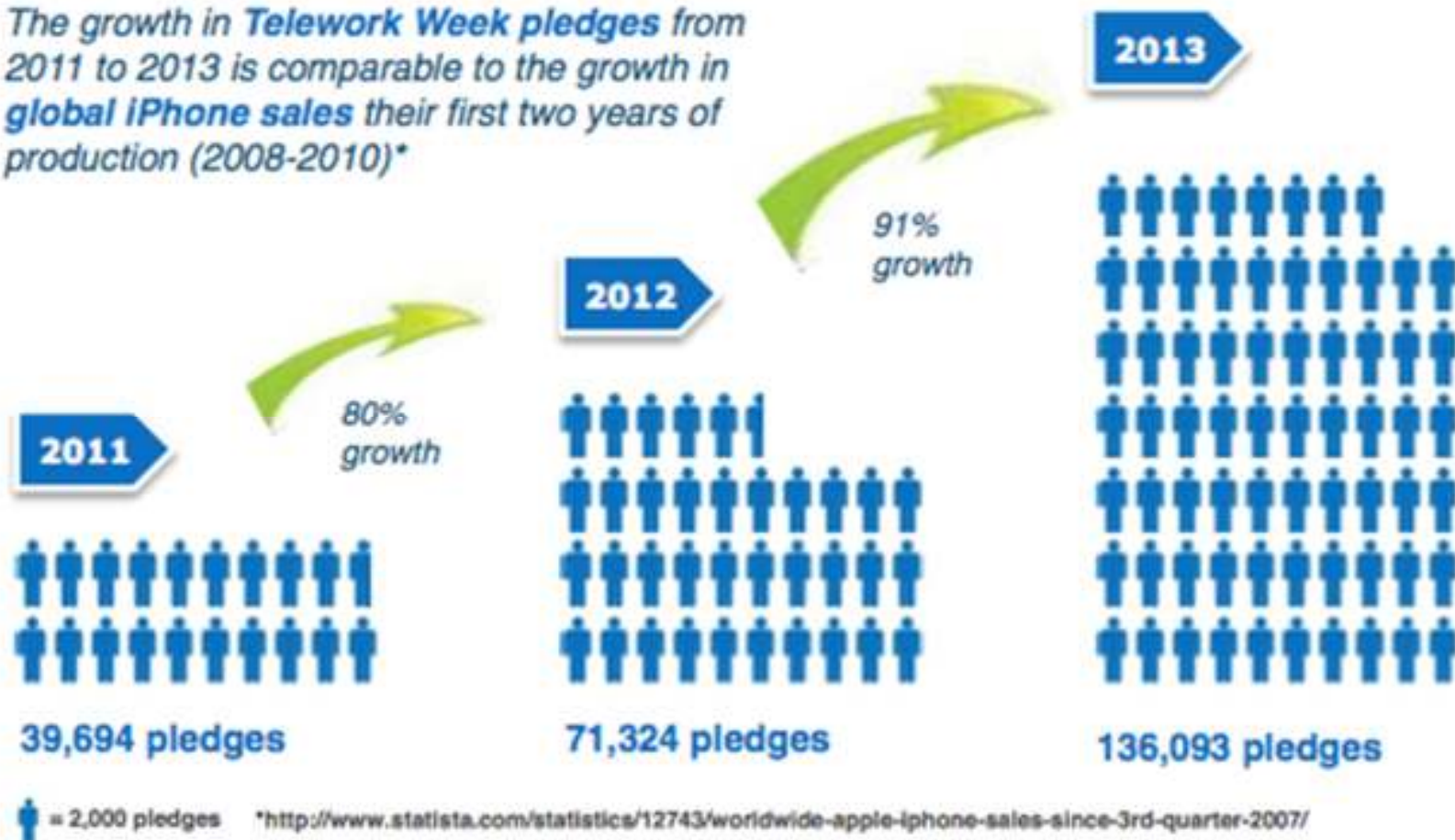


Source: Gartner (April 2013)

According to Gartner, Tablet BYOD programs are in place at 47% of companies

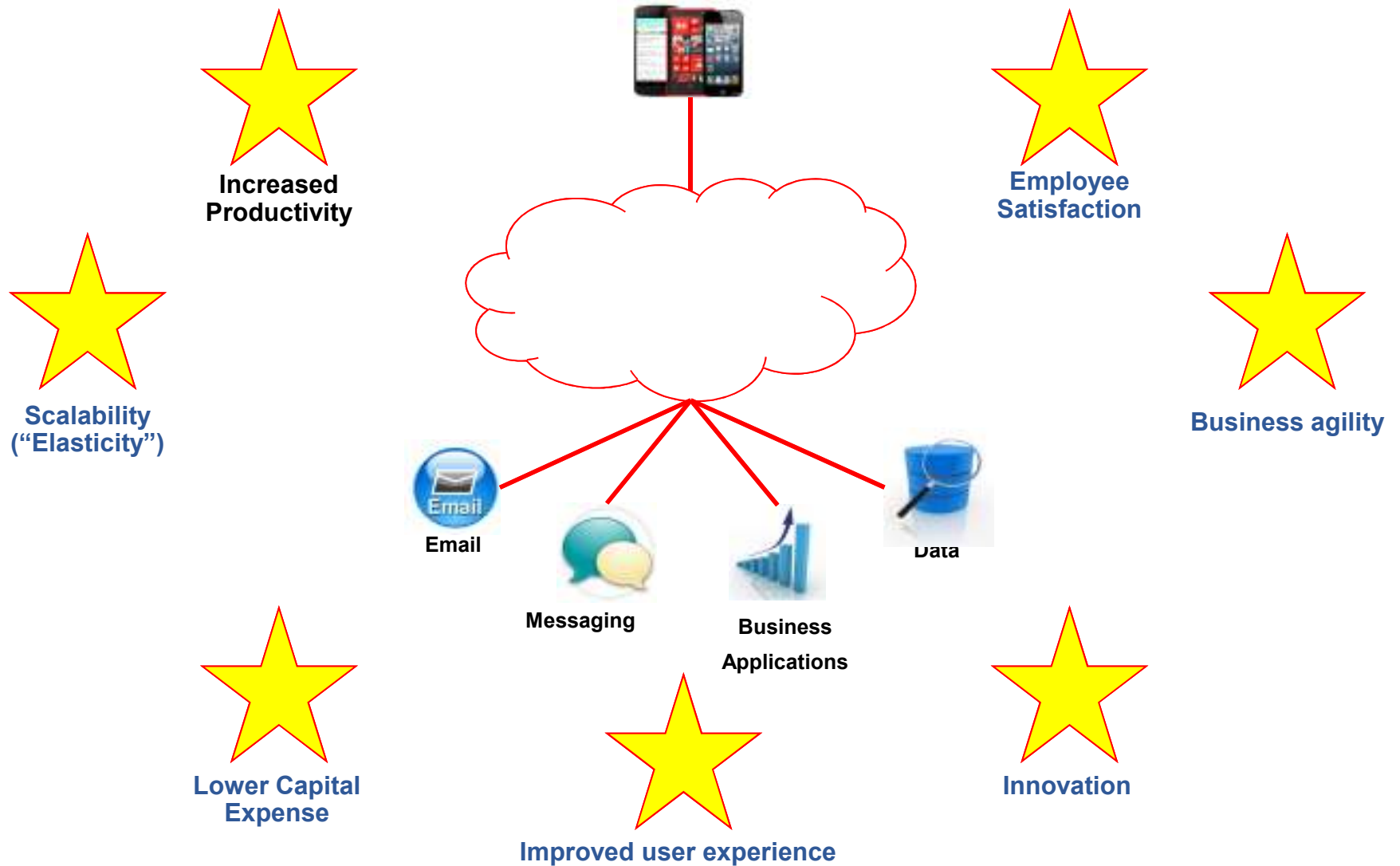
Workforce mobility trends

The growth in *Telework Week pledges* from 2011 to 2013 is comparable to the growth in *global iPhone sales* their first two years of production (2008-2010)*

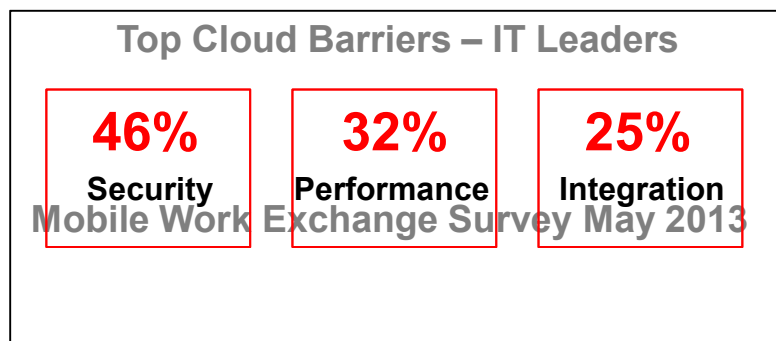
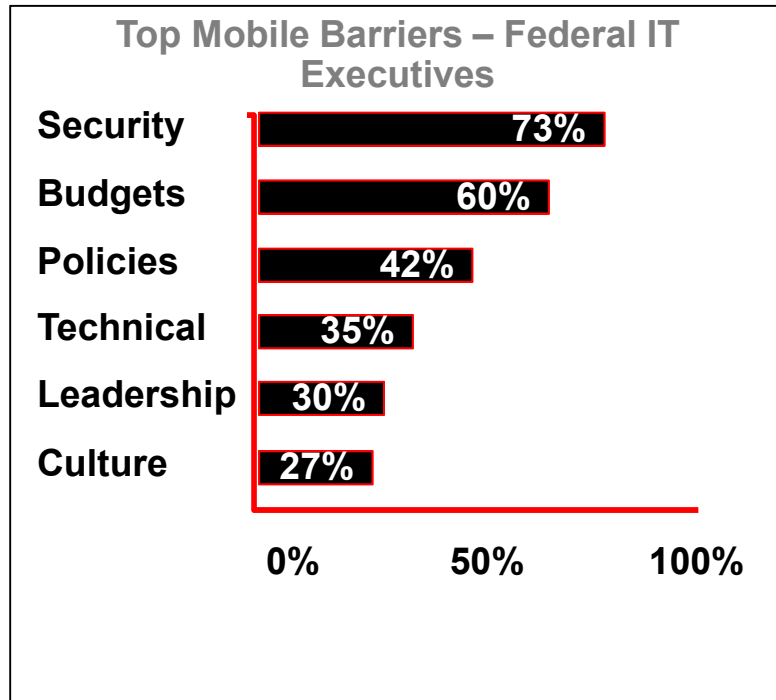


According to the GSA, telework delivers a 200-1500% ROI through increased productivity, reduced absenteeism, lower real estate costs, and reduced recruitment needs

Mobile Computing and BYOD Benefits



Mobile Computing and BYOD Challenges



CDW 2013 State of the Cloud Report

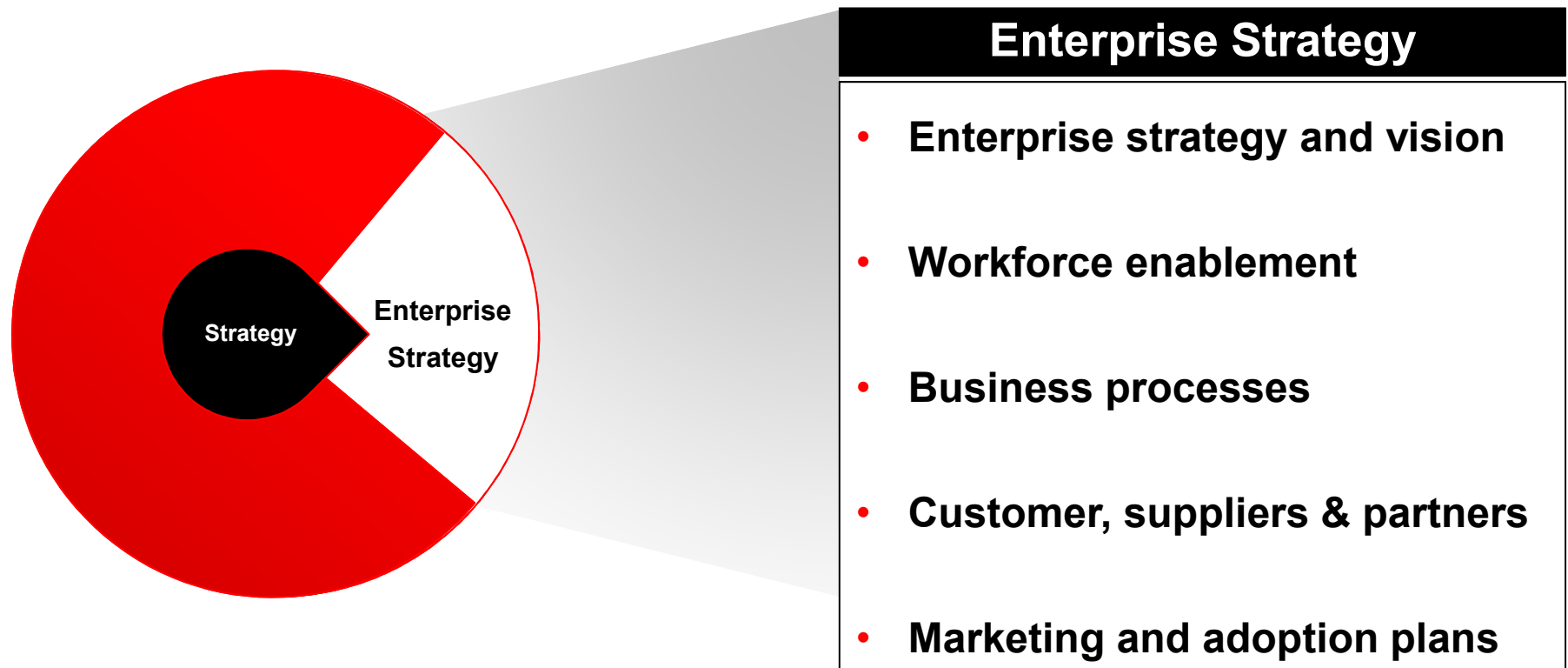
Federal & corporate IT leaders are struggling with:

- C-Level pressure to act now
- *Security of proprietary data and systems*
- *Technology integration*
- Service performance
- Budgets / BYOD hidden costs
- Lack of corporate policies
- Cultural adoption & training
- Rapid pace of technology change
- Large & growing # of vendors
- Regulatory & mandate compliance
- Supporting multiple OS / Platforms
- Changes to organizational R&R

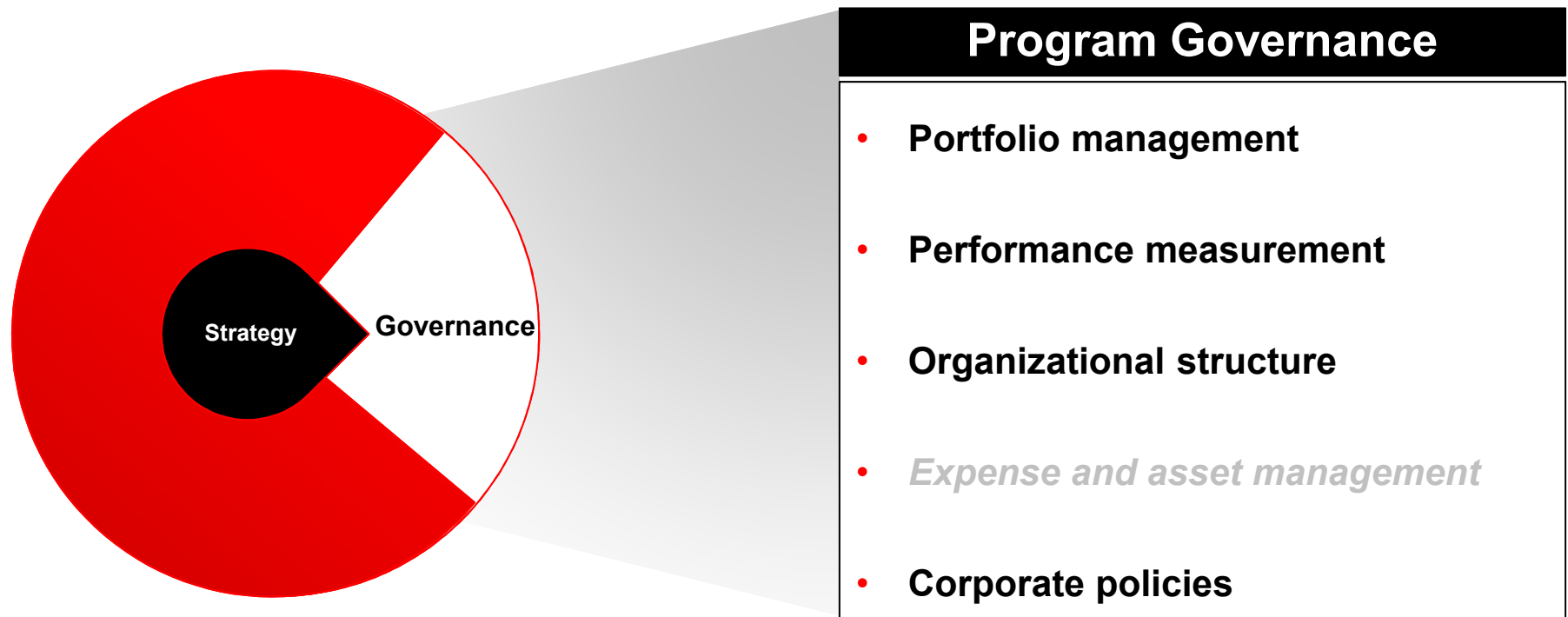
Software solutions exists to deal with some challenges

Software	Features
Mobile Device Management (MDM)	<ul style="list-style-type: none"> • Software that secures, monitors, manages and supports mobile devices deployed across mobile operators, service providers and enterprises. • MDM functionality typically includes over the air (OTA) distribution of applications, data and configuration settings for all types of mobile devices • This applies to both company-owned and employee-owned (BYOD) devices across the enterprise or mobile devices owned by consumers
Mobile Application Management	<ul style="list-style-type: none"> • Software to add, remove, or update custom or 3rd party applications in a centralized fashion. • Includes user authentication, authorization, and grouping; over the air (OTA) application provisioning, automated application provisioning, automated application configuration, application updates, application back-up, application removal, application white list and black list management
Mobile Application Development Platform	<ul style="list-style-type: none"> • A comprehensive suite of products and services that enable development and deployment of mobile applications
Network Access Control (NAC)	<ul style="list-style-type: none"> • A networking solution used to define and implement a policy that describes how to secure access to network nodes by devices when they initially attempt to access the network. • Aims to control access to a network with policies, i
Virtual Desktop Infrastructure (VDI)	<ul style="list-style-type: none"> • Hosting a desktop operating system within a virtual machine (VM) running on a hosted, centralized or remote server

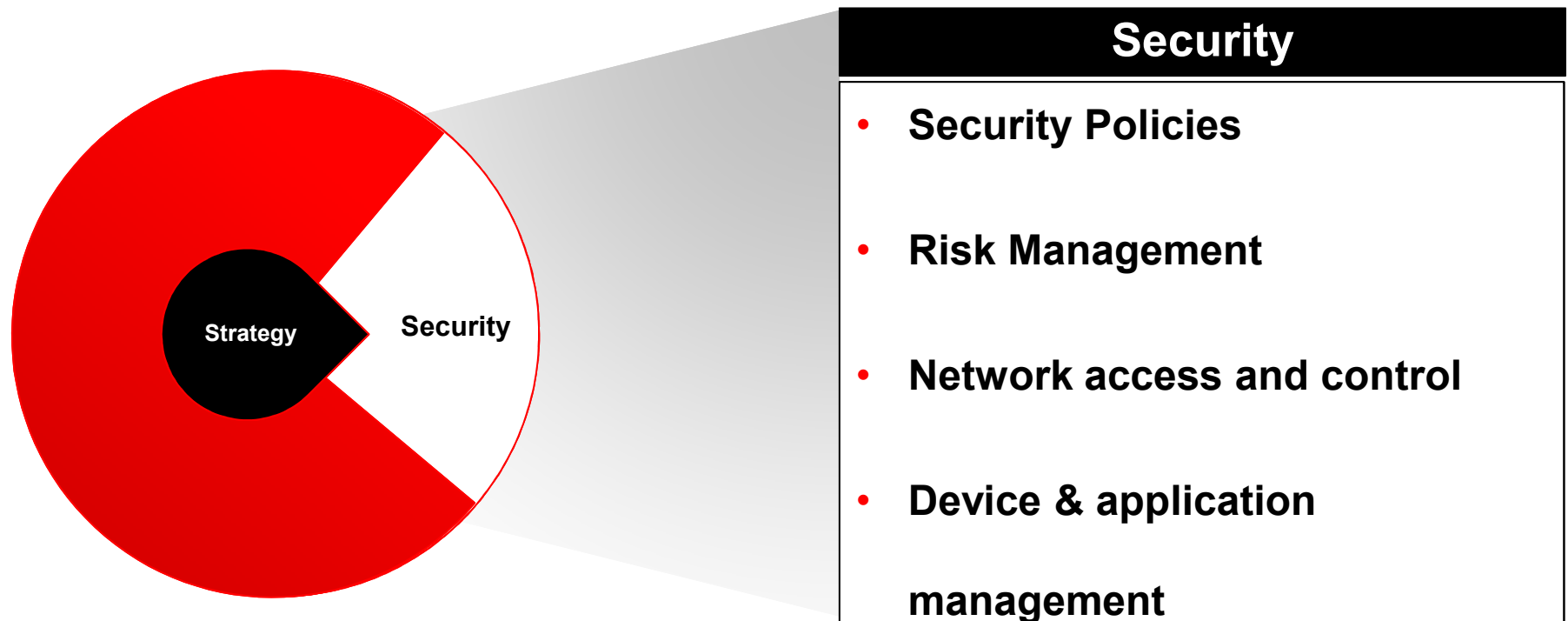
Comprehensive Mobile & BYOD strategy



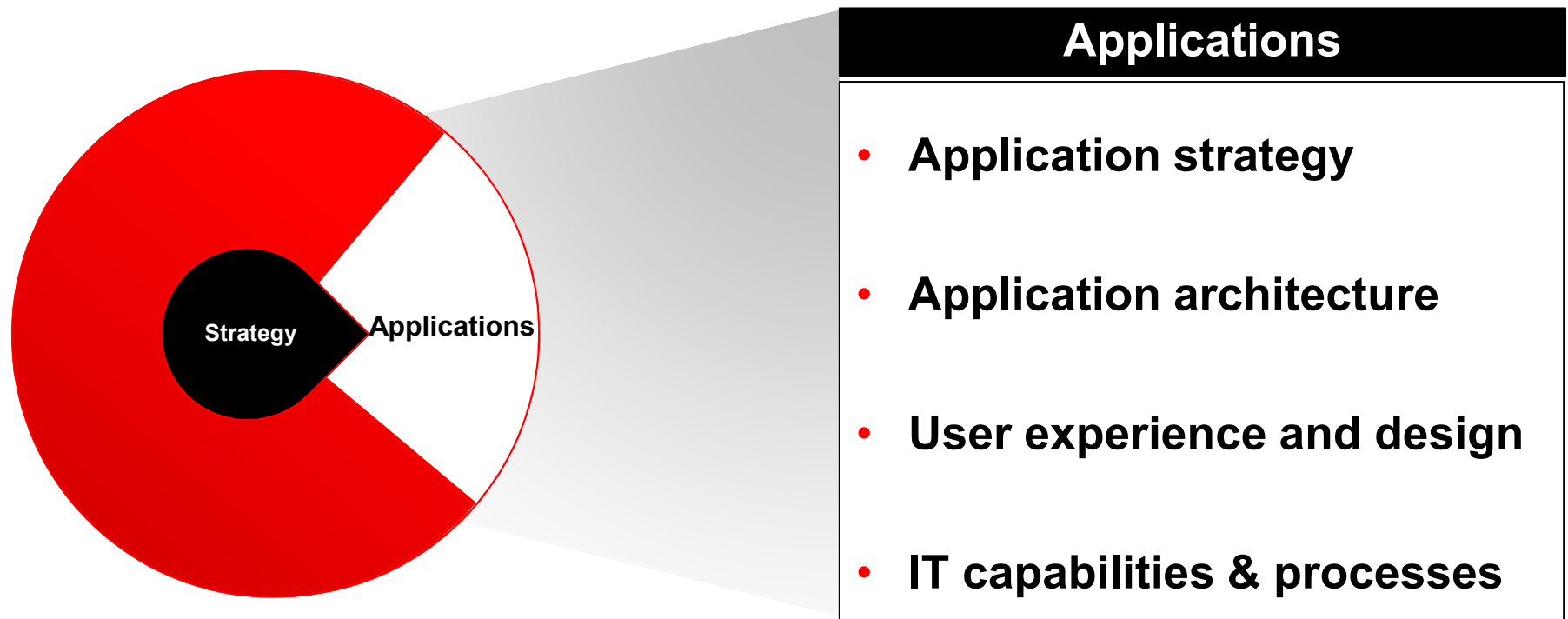
Comprehensive Mobile & BYOD strategy





















Comprehensive Mobile & BYOD strategy



Comprehensive Mobile & BYOD strategy



Mobile and BYOD Assessment Tool

Mobile Readiness & Maturity Score Card			
Category	Evaluation Component	Maturity Score	Gaps & Summary Findings
Enterprise Strategy	<ul style="list-style-type: none"> Enterprise strategy & vision Workforce enablement Business processes Customers, suppliers, & partners Marketing & adoption plans 	Level 0 - None  Level 1 - Low  Level 2 - Medium  Level 3 - High  Level 0 - None 	<ul style="list-style-type: none"> Complete Complete Complete Complete Complete
Governance	<ul style="list-style-type: none"> Portfolio management Performance measurement Organizational structure Expense & asset management Mobile policies 	Level 1 - Low  Level 2 - Medium  Level 3 - High  Level 0 - None  Level 1 - Low 	<ul style="list-style-type: none"> Complete Complete Complete Complete Complete
Security	<ul style="list-style-type: none"> Mobile security policies Risk management Network access & control Device & application management 	Level 2 - Medium  Level 3 - High  Level 0 - None  Level 1 - Low 	<ul style="list-style-type: none"> Complete Complete Complete Complete
Applications	<ul style="list-style-type: none"> Application strategy Application architecture User experience & design Capabilities & processes 	Level 2 - Medium  Level 3 - High  Level 0 - None  Level 1 - Low 	<ul style="list-style-type: none"> Complete Complete Complete Complete

Mobile and BYOD Strategy Roadmap

Initiative	Sponsor	JUN	JUL	AUG	SEPT	OCT
Enterprise Strategy ❖ Established Executive Steering Committee ❖ Define Mobile Vision	PMO CIO / CMO	→	◆			
Governance ❖ Webinars ❖ Product Reports ❖ 3 rd Party Research ❖ Develop Corporate Mobile Policies	HR VP Products R&D Legal / CIO	→	◆		◆	
Security ❖ MDM Deployment ❖ NAC Upgrade ❖ Mobile Security Policies	CIO VP Eng. CSO		→			
Applications ❖ HR Pilot App ❖ MEAP Vendor Evaluation ❖ Accounting / Finance Budget Approval Process ❖ Unified Communications RFP	HR / CIO CIO CFO / CIO CIO			→		
Workforce Training ❖ Sales and Marketing Team ❖ Business Unit 1 Team ❖ Accounting / Finance Team	HR HR HR		→			
						◆

Separate Work From Fun

- **Make sure employees understand the rules and the risks.**
- **Work life and personal life should be kept separate.**
- **To get network access, employees must agree to acceptable use policies.**
- **IT should monitor activity.**



References and Recommended Reports



CDWs 2013 State of the Cloud Report



Mobile Work Exchange Digital Government Strategy Report May 2013



**Digital Government: Building a 21st Century Platform to Better Serve the American People
May 2012**

Thank you very much.